

INTERNATIONAL WEEK_2024

19TH - 23RD FEBRUARY

Orgullo CoopLearning®



VIDEOGAMES 3rd YEAR

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
8:15-9:15			Gregorz Slowinski <u>D.1.1</u> Yolanda Escudero		
9:15-10:15			Gregorz Slowinski <u>D.1.1</u> Yolanda Escudero		
10:15-10:45	COFFEE BREAK				
10:45-11:45			Gregorz Slowinski <u>D.1.1</u> Yolanda Escudero		
11:45-12:45			Gregorz Slowinski <u>D.1.1</u> Yolanda Escudero (from 12:15 to 13:45)		
12:45-13:45			Masterclass <u>Theatre</u> (from 12:15 to 13:45)		
13:45-14:45					
15.30- 16:30		Jorge Gutierrez-Gil <u>D.1.1</u> Fernando Ruiz		Gregorz Slowinski <u>D.1.1</u> Fernando Ruiz	
16:30-17:30		Jorge Gutierrez-Gil <u>D.1.1</u> Fernando Ruiz		Gregorz Slowinski <u>D.1.1</u> Fernando Ruiz	
18:00-19:00				Gregorz Slowinski <u>D.1.1</u> Fernando Ruiz	

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LECTURERS



Lecturer: Gregorz Slowinski

University: Warsaw School of Computer Science (Poland)

Department: Computer Science, Software Engineering

Title of the course: Machine Learning with Python and Scikit-Learn

Lecturer: Jorge Gutiérrez-Gil

University: Universitat Politècnica de València (Spain)

Department: Research Center in Mechanics and Biomechanics (I2MB)

Title of the course: Holistic adaptation of matter: Interacting with novel design technologies

USEFUL INFORMATION



Assessment: Attendance 100% of the classes (in case of absence a doctor/employer's note is required, but only a maximum 15% of the class time can be justified) + passing teachers' assignments.

Attendants: 3rd year students (Degree in Videogames).

Credits: 1